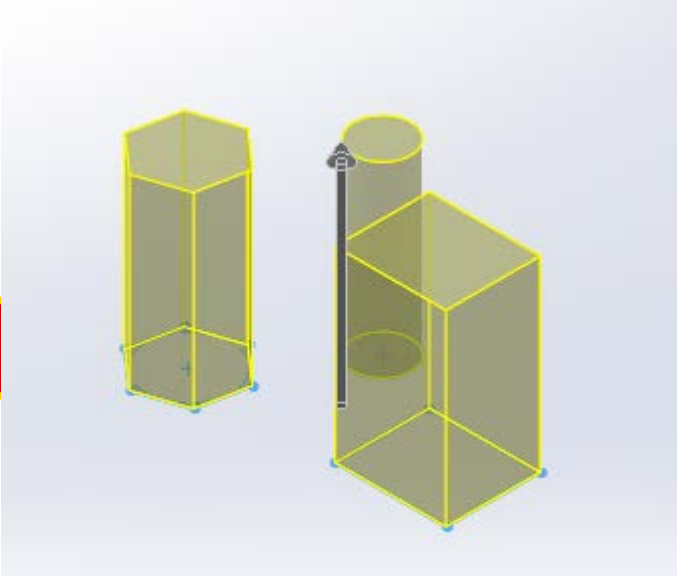


The Four Types Of Base Features

EXTRUDE:
ONE OR MORE SKETCH =
ONE OR MORE PROFILE

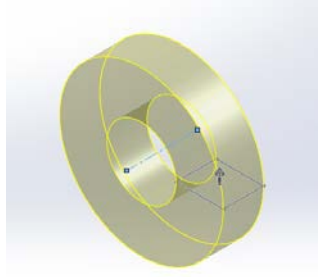
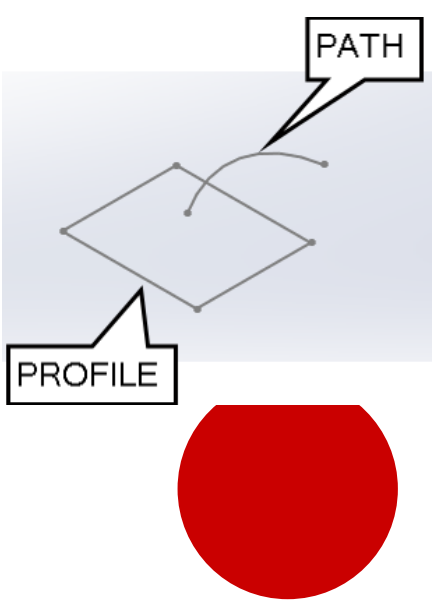
ADD HEIGHT –
ONE DIRECTION, TWO DIRECTION,
MIDPLANE



EXTRUDES ARE THE MOST POPULAR FEATURE

A PATH AND A
PROFILE – TWO
SKETCHES ON
PERPENDICULAR
PLANES

SWEEP



REVOLVE – A
SKETCH AND AN
AXIS USED TO
REVOLVE

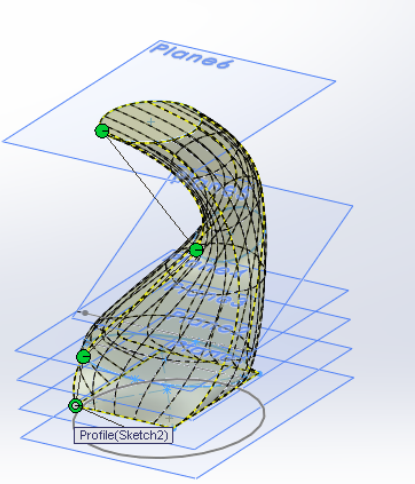


**SHAFTS, TIRES,
HUBS?
REVOLVE!**

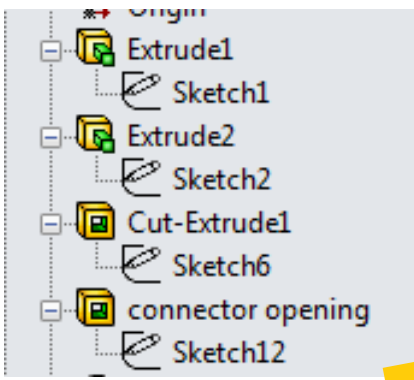
ANY EDGE CAN BE
USED AS AN AXIS

**LOFT – THE MOST
POWERFUL AND
COMPLEX FEATURE**

TWO OR MORE SKETCHES – EACH SKETCH ON
IT'S OWN PLANE – USE GUIDE CURVES OR
CONNECTOR POINTS TO CONTROL THE SHAPE

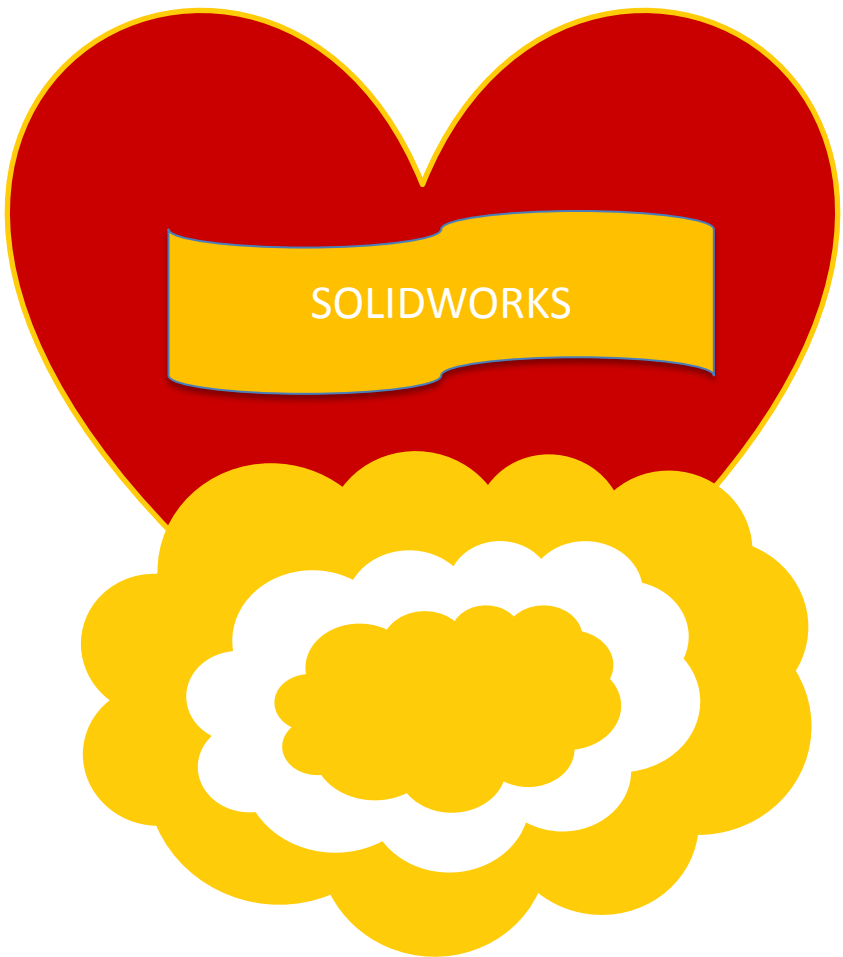


**FAUCETS,
HANDLES,
CAR BODIES
LOFT!**



- All Features Start with a SKETCH
- Each Sketch Resides on a Plane
- Fully Define Your Sketch – Position the First Sketch so it is centered on the Origin

LOVE THE VERSATILITY



Mix and Match Features to Create Your Part!