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Office Hours:

Mon, thru Thur. 1:00 - 1:50 p.m.

Section Code: 40793 Lecture Hours: Tue. 8:00 - 8:50 a.m.

Lab Hours:

Tue. 9:00-10:50 p.m. Thur. 8:00-11:50 p.m.

Laney College GRAPHIC ARTS DEPARTMENT

APPLIED GRAPHIC DESIGN 2

Course: GRART 122, Applied Graphic Design 2

Units: 3

Pre-requisites: GrArts 111, 112 113

Recommended Preparation: GrArts 230, 131 or 132. Experience with Page Layout (InDesign), Drawing (Illustrator), Painting (Photoshop) Software. Basic pencil sketching is advantageous but

not mandatory.

Note:• Course Syllabus and Assignment Sheets/Lecture Handouts along with other materials can be found at "http://laney.edu/wp/graphic_arts/". Look for the menu on the righthand side of the Home Page. The Assignment Sheets and Lecture Handouts are password protected.

The password is the course number plus computer login word with no spaces.

• Students enrolled in GrArt 122 will also be enrolled by the department in GrArt 501 Open Lab on a *No Fee/No Credit* basis allowing them access to the Graphic Arts labs for completion of assigned work.

Mandatory Text: "Graphic Design Solutions" Robin Landa

Materials: Estimated Cost \$50 The following is a list of possible tools and materials a student in this course might use. Actual items will vary with each student's choice of presentation methods. All projects will be expected to be presented showing the highest professional crafting level possible as compared with industry standards. Students are encouraged to purchase these materials on an "as needed" basis throughout the semester.

- 1. Presentation "matte" boards of various sizes.
- 2. C-Thru brand graphic arts ruler or equivelent and various drafting tools such as a 30/60 Triangle (Metal is best), french curves, circle guides, etc
- 3. Copies, color, black & white and Fiery/Laser Outputs

Purpose: Applied Graphic Design 2 GrArt 122 provides "hands-on experiences to increase the students knowledge of graphic design principles and processes while reinforcing communication concepts. Students will develop the basic skills of graphic designers, use accepted problem solving techniques and generate creative designs through the design sequence. Teamwork will be introduced in order to accomplish project specific objectives written by the student team. Visualization skills will be refined while students learn the practical steps to effective graphic design.

Objective: The basic principles, elements and techniques of design will be applied through several project units emphasizing integrated graphic and typographic concepts. Introductory, advertising art, publication design and packaging design will be emphasized. Heavy emphasis will be placed on problem solving, originality, creativity, and quality.

Student Learning Outcomes: Upon satisfactory completion of this course the student will be able to:

- utilize standard situational sequential problem solving techniques in developing creative graphic designs.
- prepare profesional quality presentation art.
- deliver a verbal presentaion of prepared design solutions to a group.
- produce a high quality student portfolio of design projects.

Course Content: The following topics will be covered during the semester:

- Communication objectives and assessment of Graphic Design
- Problem Definition, Project Objectives resulting in Effective Imaging Solutions
- Creative imaging sequence of thumbnails, roughs and comprehensives.
- Problem solution for magazine, newspaper and direct mail advertising, newsletter and magazine page layout, and consumer packaging design.
- · Crafting of presentaions.
- Positive critique, self and group
- Portfolio preparation

Fall 2014

Grading: Grading for this course will be determined by a weighted system taking into account the various aspects of the instruction provided. All appropriate instructional methodologies will be employed to give students the best possible opportunity to achieve satisfactory grades. The final course grade will be determined by the following criteria: • Projects — 70% and will be assigned according to the following scale: *A = 100% — 91%

— 15% B = 90% — 81% 80% — 71% C = Presentation/ 70% — 61% D = **—** 7.5% Participation 60% — 21% • Lab Attendance F = 20% — 0% • Open Lab **—** 2.5%

A "D-" average will either receive a final mark of "D" or "F" at the discretion of the instructor considering attendance, open lab attendance and number of assignments completed.

- *A student must complete all assignments to recieve a mark of "A"
- *Any student absent for 3 or more lectures/presentations will not be awarded a final mark greater than a "C."

Assignment Deadlines: All assignments will be due at the time and place designated by the instructor usually indicated in this syllabus but changes may be made during lectures. Missed deadlines will result in a failing grade for the project. Deadline extensions may be discussed with the instructor prior to the deadline (not the day of) but will be difficult to obtain. Student's history of attendance will be considered. Extensions may or may not be granted for personal or dependent minor illness, scheduled court appearances, personal emergencies (this does not include automobile repairs, conferences and appointments, assessments, non-emergency medical issues of self, friends or extended family, etc.). **Extensions may forfeit one grade from the instructor's evaluation grade.**

Honesty and Integrity: Students will be held to the standards of the Laney College Academic Integrity Code in addition to the following.

*Plagiarism occurs when a student misrepresents the work of another as his or her own work. Plagiarism may consist of using the ideas, sentences, paragraphs, or the whole text of another, images, photographs, drawings, or any other graphic content without appropriate recognition or permission. Plagiarism also includes allowing another person to write or substantially alter work that a student then submits as his or her own. Any assignment found to be plagiarized will be given an "F" mark and could result in an "F" mark in the class. All instances of plagiarism will be reported to the Dean of the Division and further action may be taken by the College.

*The basis for this text is taken from the publication titled "Dean's Reminder" attached to "A Fall 2007 Message from the Dean" distributed by Laney College, Office of the Division II Dean, Vocational Technology, authored by Peter L. Crabtree

Attendance: Regular and on-time attendance is a course requirement plus proof of one additional hour per week of open lab (except for Saturday classes). "Instructors may drop a student from class if the number of absences during a semester exceeds the times the class meets in two weeks. . ." Absences and tardiness will be reflected in the final grade. In the case of over enrolled classes students missing any one or more of day 1, 2, or 3 without contacting the instructor will be dropped. 10% of the total class days absent can lower your grade one level, i.e. an "A" becomes a "B", a "B" becomes a "C" etc. 3 tardies equal one absence. All students are required to be present for class presentations or lectures which will begin on the first hour of the first day of class and on reularly scheduled days as designated in the "Schedule of Classes" thereafter unless otherwise designated by the instructor. Presentations and/or lectures will not be repeated for any individual for any reason. Doctor or dental appointments of non-emergency nature are not legitimate reasons to miss class presentations or lectures. In order for students to receive credit for attendance, students must "sign-in" on the appropriate role sheet within the first 15 minutes of lecture or lab sessions and personally account for their hours of attendance. Partial attendance credit may be given by the instructor if a student signs in after the first 15 minutes of lecture or lab sessions. No postdated sign-ins will be accepted.

Add and Drop Policy: It is an individual students responsibility to add or drop if necessary. Students not attending class, "no shows", any one of the first three sessions may be dropped from the class by the instructor.

Classroom Policies: Classroom policies include but are not limited to the following. The instructor reserves the right to administer classroom policy for the well being of the student, staff and Laney College. The following guides are for your welfare as well as that of other students. Maintaining the best possible educational atmosphere is paramount to the success of all students.

- 1. Attendance will be accounted for daily. Students must sign-in each class in order to receive credit for attendance. Forgetfulness will not be considered as an excuse. Postdating a sign-in is not allowed. Any student signing-in for a classmate will be dropped from the class.
- 2. It is your responsibility to check in with the instructor if you are late.
- 3. Please call or email the instructor if you know you will be late or absent. (Limited absences will be excused if the instructor is notified prior to a class session.)
- 4. Arrangements for alternative participation can be made in special circumstances (i.e. childcare problems, work conflicts, dependant illness, etc.).
- 5. Class begins promptly on the hour, a 15 min. break will occur approximately 2 hours into the session.
- 6. Food and drink in the facility is discouraged. If brought in it will be kept in the "break area" only. Please do not bring food or drink into other parts of the facilities. Student not adhering to this policy will be asked to leave. Repeated offense is grounds for being dropped from the class or expelled from the use of the Graphic Arts facilities.
- 7. Students should plan their workday to remain at task during the whole class session, lecture and lab. Some work stations are limited and may not be available at all times.
- 8. The copying or "down loading" of files to or from the hard drive (except individual student temporary work files) to diskettes or other storage devices is considered stealing and is illegal. Students in violation of this policy will be removed from class with a failing grade for the term. Students may be subject to prosecution by the college.
- 9. Smoking is not permitted on the Laney College campus.
- 10. It is the student's responsibility to drop a class if they so choose. The appropriate procedure must be processed through the Admissions and Records Office before a drop will take place. Nonattendance and/or no work completed in a course not dropped will result in a "fail" on your transcript.
- 11. Students will have additional lab time and will be enrolled automatically in a Graphic Arts 0 unit, non credit lab. Individual instructors will give you a sticker to show proof of enrollment before you will be allowed to use "space available" during other instructor's class times. You will need to have a current Laney College I. D. Card to get your sticker.
- 12. Cell phone use is strictly forbidden while in the Graphic Arts facility. This includes text messages. Phones will be turned off before entering the classroom or lab. Should your phone ring or require answering during class, due to an oversight on your part, leave the facility immediately.
- 13. Students that bring any item, device or electronic storage medium into the lab that causes loss or damage to hardware or software, whether intentional or unintentional, will be held personally liable for all costs of all repair, replacement and/or restitution.
- 14. Any student found altering the interface or operations of any of the Graphic Arts computers, peripherals or other equipment will be removed from participation in any and all Graphic Arts classes and labs.
- 15. Student use of the internet connection is for classroom assignment and instruction only. Unauthorized use of the internet will be strictly controlled and abuse may result in dismissal from participation in any and all Graphic Arts classes and labs.

Laney College GRAPHIC ARTS DEPARTMENT

GrArt 122 - Applied Graphic Design 2 Section 40793

Fall 2014 CLASS SCHEDULE

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The following schedule may be modified to meet class/student requirements. Topics may carry-over depending on need of participants.

Aug. 19 & 21 FIRST WEEK (Introduction & Elements & Principles)

Tues. 8/19: <u>Lecture:</u> Course Overview: Student responsibility, grading policy, attendance policy, class

schedule, projects

Design Elements and Principles Review.

New Assignment: Assignment #1

Elements and Principles Samples

Lab: Work on Assignment #1

Thur. 8/21 Lab: Work on Assignment #1

Aug. 26 & 28 SECOND WEEK (The Design Sequence)

Tue. 8/26: Lecture: The Design Sequence Review, Graphic Design for a Purpose. What is expected from you.

New Assignment: Assignment #2

The Design Sequence

Turn In: Assignment #1

Lab: Work on Assignment #2

Thur. 8/28: Lab: Work on Assignment #2

Sept. 2 & 4 THIRD WEEK (Image Development)

Tue. 9/2: Lecture: The Purpose of Preliminary Sketches

New Assignment: Assignment #3

Thumbnail and Rough Practice

Turn In: Assignment #2

Lab: Work on Assignment #3

Thur. 9/4 Lab: Work on Assignment #3

Sept. 9 & 11 FOURTH WEEK (Advertising Design)

Tue. 9/9: Lecture: Newspaper and Magazine Advertising

New Assignment: Assignment #4, Part A & B

Newspaper and Magazine Ads

Lab: Work on Assignment #4, Part A & B

Turn In: Assignment #3

Thur. 9/11: Lab: Work on Assignment #4, Part A & B

Sept. 16 & 18 FIFTH WEEK (Newspaper & Magazine Advertisements)

Tue. 9/16: Lecture: Newspaper and Magazine Advertising Review of Roughs

Lab: Work on Assignment #4, Part A & B

Thur. 9/18: Lab: Work on Assignment #4, Part A & B

Sept. 23 & 25 SIXTH WEEK (Direct Mail Advertising)

Tue. 9/23: <u>Presentation:</u> Class Critique of Assignment #4, Part A & B

Turn In: Assignment #4, Part A & B

<u>Lecture:</u> Direct Mail - Teasers and Brochures

New Assignment: Assignment #5, Brochures

Lab: Work on Assignment #5, A & B

Thur. 9/25: Lab: Work on Assignment #5, A & B

Sept. 30 & Oct. 2 SEVENTH WEEK (Brochures and Teasers)

Tue. 10/1: Lecture: Teasers and Brochures Review of Roughs

<u>Lab:</u> Work on Assignment #5, Part A & D

Thur.10/3: Lab: Work on Assignment #5, Part A & B

Oct. 7 & 9 EIGHTH WEEK (Logos)

Tue. 10/7 Presentation: Class Critique of Assn. #5, Part A & B

Turn In: Assignment #5, Part A & B

Lecture: Logos

New Assignment: Assignment #6, Parts A

Logo

Lab: Work on Assignment #6, Part A

Thur. 10/9: Lab: Work on Assignment #6, Part A

Oct. 14 & 16 NINTH WEEK (Publication Design - Components)

Tue. 10/14 Lecture: Nameplates & Building Blocks.

New Assignment: Assignment #6, Part B Nameplates

& C The Building Blocks

Lab: Work on Assignment #6, Part B & C

Thur. 10/16: Lab: Work on Assignment #6, Part B & C, Finish Part B

Oct. 21 & 23 TENTH WEEK (Page Layout)

Tue. 10/21 Lecture: Page Layout - Grids

New Assignment: Assignment #6, Part D

Design a Newsletter

Lab: Work on Assignment #6, Part C & D, Finish Part C

Thur. 10/23 Lab: Work on Assignment #6, Part D

Oct. 28 & Oct. 30 ELEVENTH WEEK (Page Layout, cont'd.)

Tue. 10/28 **Lecture:** Review of Grid Layouts

Lab: Work on Assignment #6, Part D

Thur. 10/30 Lab: Work on Assignment #6, Part D, Finish Part D

Nov, 4 & 6 TWELFTH WEEK (Packaging Design)

Tue. 11/4 Presentation: Class Critique of Assn. #6,

Lecture: Package Design

New Assignment: Assignment #7, Redesign a

Package & Package Graphics

Lab: Work on Assignment #7. Package Layout

Thur. 11/6 Lab: Field Trip

Nov. 11 & 13 THIRTEENTH WEEK (Packaging Graphics)

Tue. 11/12 No Class: Veteran's Day Holiday

Thur. 11/13 Lab: Work on Assignment #7, Package Layout

Nov. 18 & 20 FOURTEENTH WEEK (Design Review)

Tue. 11/18 Lecture: Review Package Redesign

<u>Lab:</u> Work on Assignment #7, Finish Package layout

Thur. 11/20 Lab: Work on Assignment #7, Finish Package layout

Nov. 25 & Nov. 27 FIFTEENTH WEEK (Design Review)

Tue. 11/25 Lecture: Package Graphics thumbnails

Lab: Work on Assignment #7, Packaging Graphics

Thur. 11/27 No Class: Thanksgiving Day Holiday

Dec. 2 & 4 SIXTEENTH WEEK (Final Presentation)

Tue. 12/2 Presentation: Class Critique of Assignment #7
Turn In: Assignment #7

Thur. 12/4 <u>Presentation:</u>:Class Critique of Assignment #7, FINISH PRESENTATIONS

Dec. 9 SEVENTEENTH WEEK

Thur. 12/9 Final Exam - Grade Check, Project Pick-up Day

* Assignment Submittal Requirements

- 1. All assignment submittals will;
 - a. depending on the type of submission necessary as explained on the "Assignment Sheet", either will be contained in a pocket folder type notebook, mounted on a quality presentation board cut to specifications or presented as an electronic presentation.
 - b. be accompanied by a Project Summary consisting of a typewritten paragraph of not less than 25 words nor more than 100 words, (You may use InDesign or Word), (See item 4 below for complete instructions.) This must be mounted on the back of a presentation board submittal or in the pocket folder for non-mounted submissions or if the assignment is submitted electronically only then it will be in electronic file format.
 - c. have clearly legible on the back of the mounting board or on each page of a pocket folder submission,
 - 1. The student's name,
 - 2. The class name and number,
 - 3. The assignment number with each section or part clearly identified
 - d. be submitted to the Petrilli-Drop Box folder on the student computers in the lab. All files included in the folder will have all electronic file names in the following format, first your class number, then your name followed by the assignment number and any Part designation. example: 122 YourNameAssn2PartB.indd
- 2. No assignments will be graded or be considered as "turned in" if not
 - a. completed and turned in "On Time" as determined by the instructor.
 - b. completed as required on the assignment sheet and these Assignment Submittal Requirements.
 - c. clearly and legibly labeled as described in section "1c" above.
- 3. All assignments will be submitted in a neatly organized presentation. Each part or section must separated and be clearly labeled on the back (see "1c" above) and in order as listed on the assignment sheet.
- 4. Each assignment will be accompanied by a Project Summary consisting of a typewritten paragraph of 100 words or less explaining;
 - a. Any complications encountered while doing the project.
 - b. Knowledge and Skills learned in this project.
 - c. Problems with, or helpful information from class instruction.
 - d. How the knowledge and skills learned from this lesson be applied in your future as a graphic designer.
 - e. Any additional information or comments you desire to make.
- 5. Assignments not turned in on time will be graded at the discretion of the instructor on a time available basis only. If a late assignment is graded by the instructor it will not receive an "A" grade but will start at a reduced level depending on how late the assignment is turned in. If time does not permit grading they will be recorded as "turned in".
- 6. A "Turned in" assignment will help a final grade in a positive manner. Only assignments turned in on time will have full value in determining the final grade. Example: If a student turns in all of their assignments but they are all late, at the instructors discretion, the student might get a "C" in the class if the assignments are sufficiently complete and the work is of "C" or better quality. In any case a student turning all assignments, or a majority of assignments, in late will not receive a grade higher than a "C". This means that if you turn in all of your assignments late and you got an "B" on all of your assignment (and your attendance is acceptable) you will not receive a grade better than a "C" for the course. Poor attendance would drop this grade even lower.

See Page 2 of the syllabus for other factors that can affect your final grade.